



**TANNERS CLARET
SHROPSHIRE
BOWLING LEAGUE**

**LEAGUE
&
COMPETITION
RULES
2016**

TANNERS CLARET SHROPSHIRE BOWLING LEAGUE

Rules adopted at the Annual General Meeting 29.1.16

All rules dated before 29.1.16 are hereby rescinded.

1. Name of the League

The name of the League shall be known as the Shropshire Bowling League, however the Annual General Meeting shall have the power to accept sponsorship in which case the name of the sponsor(s) will be permitted to be included in the name.

2. Annual General Meeting

The Annual General Meeting of the League shall be held before the SCGBA AGM each year, when accounts shall be presented. Officers and Reporting Accountants will be elected and alterations (if any) to rules discussed and the season's programme of events provisionally arranged. The Annual General Meeting to be held on the last Friday of January in any year and notice of new rules or alterations shall be sent to the League Secretary/Chairman no later than 31st December. A quorum for an Annual General Meeting shall be 20 clubs.

3. Officers

The Officers of the League shall consist of President, Chairman, Vice-Chairman, Secretary, Treasurer, Competitions Secretary and Fixture Secretary who shall be bona fide members of a League club together with past Presidents of the League. They shall form the League Management Committee and may co-opt such other members of the Executive Committee as they see fit. The League Management Committee may delegate any of its functions to a Sub Committee set up for a specific purpose

4. Voting

Each club shall be entitled to send a representative and delegate to the Annual General Meeting. Voting however will be restricted to one vote per club. The Officers listed in Rule 3 shall also be entitled to vote. To change the Rules the number of votes in favour of the change must be at least double the number of votes against. Where votes for and against are tied (other than voting for alterations to the rules), the President shall have the casting vote.

5. Executive Committee

The affairs of the League shall be managed by an Executive Committee consisting of one nominated representative from each club (in addition to the Officers) all of who shall be bona fide members of a League club. Any club shall be entitled to send a deputy to Executive Committee meetings should the delegated member be unable to attend. The Executive Committee shall meet as required. The number of teams that play in each division of the league shall be decided at the Annual General Meeting, but the Executive Committee shall have powers to deal with any unforeseen circumstances. The quorum for a full Executive meeting shall be ten clubs. The Executive Committee shall appoint the League's bankers and signatories for making cheque payments.

5. (A) Any Club failing to be represented at the Annual General Meeting or a League Executive Meeting shall be fined £7 except that such clubs should be entitled to miss one meeting during the calendar year providing they notify the Secretary either in writing or by phone with a valid reason. Such fines to be paid to the Treasurer with the Match Levies by 30th November each year.

6. Shropshire Crown Green Bowling Association

All clubs competing in the league shall be governed by the rules of the British Crown Green Bowling Association. The Executive Committee shall elect five delegates to serve on the Shropshire Crown Green Bowling Association Committee, all of whom shall be officers of the League or a nominated club representative.

7. Membership

Each club on making application for league membership shall pay an entrance fee and an annual subscription at a rate as determined at the Annual General Meeting. Should the application prove unsuccessful, then the fee is to be returned. Clubs or teams wishing to withdraw from the League must do so before the 31st of January.

8. League/Cup Match Rules

The following Match Rules shall apply.

- A. Each team will play home and away matches with all other teams in the same division. Shropshire League teams to consist of twelve players and Shrewsbury League teams ten players. Games to be 21 up. In the event of a team failing to field a full team, the score shall stand 21-0 in favour of the opposing team for each player absent. The team making the highest score to be the winner of the two match points. One point will be awarded to the winner of each game in the match, in the event of a drawn match each team shall be awarded 1 point each. The team gaining the most points in each division shall be declared champions. Should two or more teams gain the same number of points the count back will be in the following order, aggregate and match points to decide the placing. In the event of there still being a tie on placing, the team with the better aggregate in matches played between the two tied teams during the season shall prevail. In the event of a team or club failing to fulfil a fixture, the offending team will be fined £50.
- B. Except as provided for in rule 5, there shall be promotion of three top teams and relegation of the three bottom teams where applicable.
- C. Matches to be completed in one evening (weather permitting), not less than 4 ends on at a time. A team with sufficient players and prepared to start at the scheduled time shall be at liberty to claim 21 points for each game not commenced within 15 minutes of the official start time. Should fifteen minutes have elapsed between the ending of one game and the beginning of another, 21 points shall be forfeited by the defaulting team.
- D. No player shall be eligible to play until he/she is a registered member of the league.
- E. Where approved floodlights are in operation, all matches must commence no later than 7.00 p.m. Where there are no floodlights, matches up to and including 14th May and all matches after 31st July must commence no later than 6.30pm.

- F. Captains to act as referees or any other person nominated by the captains whilst the captains are otherwise engaged.
- G. No practice before a match by the visiting team.
- H. Visiting players to have first cast of the jack.
- I. As per British Crown Green rules, each game shall be marked by a representative of each club. Markers must sit together and agree each other's score cards every third end and at the end of the game. Where the score cannot be agreed by the markers or players, it shall revert to the end where both score cards show the score to be in agreement.
- J. Each home captain must forward the result card to the match secretary immediately after the match. The original result sheet must be signed by both captains or representatives of each team. Alternatively the result must be entered onto www.bowlingresults.co.uk by the team captain. and result cards must be retained by home team captains. If a result sheet is not received or entered onto www.bowlingresults.co.uk within three clear days of a match being played, the home team shall pay a fine (*currently £10*) as determined by the Executive Committee subject to a postmark check. At the Annual General Meeting the Executive shall determine that a percentage of the fines collected under this rule may be divided equally between the member clubs.
- K. Unless a re-arrangement is mutually agreed by the two teams concerned, all matches to be played on the dates arranged by the Executive Committee and can only be postponed due to adverse weather conditions. Any postponed match must be notified to the Match Secretary within two days and must be played within 21 days of the original date. Players' holidays cannot be used as an excuse for postponing or re-arranging a Shropshire League match when the club has a Shrewsbury League team. Unless mutually agreed between the two clubs re-arranged matches will not be played on a Saturday or Sunday. If a match is not played within the 21-day period each club will be fined £25. In such circumstances the League Management Committee will then set a date for the match to be played.
- L. In the event of an adjournment of a match, those games completed shall count. Any uncompleted games must be completed within 21 days of the original match. All matches shall be played by the last fixture date (except where the last match is called off due to adverse weather conditions, this should be completed within 7 days). In the event of adverse weather conditions the decision to postpone or abandon a match shall be made by the home Groundsman or the home team captain alone. Any matches not played by the last fixture date may be deemed null and void if not pre-authorized by the League Management Committee.
- M. No player may play on an opponents green within 7 days before any league fixture (County and League competitions excluded).

- N. A player who has played less than five competitive games for a particular club in any one season, may apply to transfer to another club, by making a written request to the Executive Committee whose decision will be final.
- O. If any team fields an ineligible player or players in a match, the ineligible player or players score shall be deemed to be 21-0 to the opposition, in determining the match result.
- P. A club may enter more than one team in the Shropshire Bowling League, any club doing so, must register six players for their primary team.
- Q. Subject to the provisions contained in Rule 8 (P), clubs no longer have to register six players for their Shropshire League teams. Clubs with a team in the Shropshire League and a team in the Premier League must register 12 players who play solely in the Premier League. In order to play in the last six games of a Shropshire League season, players must have played six games for that team during that season.
- R. No club shall compete in the Shrewsbury League Divisions unless they have at least 12 players registered for each team. Clubs with more than one Shrewsbury League team must register 6 players for each team apart from the lowest placed team. Such list to be signed by the club secretary and displayed in the pavilion for the season. All registered sixes will be reviewed at Executive Committee meetings as per paragraph (P). Other than provided for in paragraph 8 (N) a player that is registered for one Shrewsbury League team cannot play in another Shrewsbury League team but can play in the club's Shropshire League team if required. Any registered Shrewsbury League player may transfer to another Shrewsbury League team within their club provided they have not played in League or Cup matches. No player shall be permitted to play two matches in the Shropshire League/ Shrewsbury League on the same fixture night. A player who is not on the registered six may play for any of the club's Shrewsbury League teams in league matches but can only play for one team in the Fullwood/Scadding Cup. However, clubs with more than one team in any one division shall not allow any player to play for more than one team in that division. A Shrewsbury League player who plays in the team doubles competition but is not on the registered six of any team will, for the purpose of the handicap, be counted as a player for the club's lowest Shrewsbury League team in the League.
- S. A member of a League club not paying his just liabilities to his club shall not be allowed to become a registered player of the League until such liabilities have been discharged.
- T. Within fourteen days after the Annual General Meeting, each team shall nominate the green that they intend to play on in the League and Cup matches and that green shall be binding for the season. The League Management Committee shall have the power to change such venue should circumstances make it necessary.
- U. A League or Cup match must start and finish with the same jacks as supplied by the home team. Exceptions to this rule will only apply when 5 jacks are on the green.

- V. A player can register for one club only, if that club has a Premier League team then that is the only club he may play for in the Premier League.
- W. Clubs that play in the Premier League and Shropshire League must, in addition to the players registered at Rule 8Q, register twelve other players, all of whom must play regularly in the Premier League team. Those players will also be eligible to play in the Shropshire League. A club must notify the Match Secretary within two days of the start of the season of the registered twelve and may alter the list on notification to the Match Secretary. Players registered under this rule cannot play in the Shrewsbury League. Once a player has played in the Premier League on three occasions in any one season, he will not be eligible to play in the Shrewsbury League and Cup competitions for the remainder of the season.
- X No player may play in the Premier League and Shropshire League on the same fixture night.
- Y Any player registered for a non Shropshire League team in the Premier League and having played in the Premier League in the current season will not be eligible to play in the Shropshire/ Shrewsbury League, or League Competitions for the remainder of the season.

9 Match Levies

Clubs shall pay a fixed levy per match per player for all League and cup matches. The levy to be determined at the first Executive Committee meeting following the Annual General Meeting. The League levies to be paid to the Treasurer no later than the 30th November each year. Any Club failing to pay by this date will be subject to a fixed penalty of £5 per week or part week.

10 Match Protests

All protests about the results or the conduct of a match must be in the hands of the Secretary/Chairman in writing within 5 days and must be accompanied by a protest fee of £5 which will be returned if the protest is upheld. Protests to be heard in front of the League Management Committee, who may delegate to a Sub-Committee comprising at least 5 of its members. The decision of the Sub-Committee shall be final, subject to the right of appeal to the League Management Committee/Shropshire Crown Green Bowling Association.

11 Breach of Rules

All cases of a breach of any of these rules by any club shall be dealt with by the Executive Committee who shall have power to inflict suspension or a fine, such fines to be paid within 28 days. Clubs have the right to appeal to the County Association on payment of a deposit of £5. A sub-committee similarly constituted in accordance with rule 10 shall hear any complaint as to the conduct of any of its members whether as players, officials, or spectators at any event within the jurisdiction of the Shropshire Bowling League. The sub-committee will hear all evidence and if the complaint is upheld, shall impose such warnings, suspensions, or other action as seems appropriate. The player, official, or spectator shall be entitled to be represented at such hearing, and call witnesses in his own defence as may deem necessary. The result of such hearings shall be immediately

within 28 days. Clubs have the right to appeal to the County Association on payment of a deposit of £5. A sub-committee similarly constituted in accordance with rule 10 shall hear any complaint as to the conduct of any of its members whether as players, officials, or spectators at any event within the jurisdiction of the Shropshire Bowling League. The sub-committee will hear all evidence and if the complaint is upheld, shall impose such warnings, suspensions, or other action as seems appropriate. The player, official, or spectator shall be entitled to be represented at such hearing, and call witnesses in his own defence as may deem necessary. The result of such hearings shall be immediately communicated to the Shropshire Crown Green Bowling Association.

12 Matters not Covered by these Rules

Such matters not covered by these rules shall be dealt with by the Executive Committee whose decision will be final.

TANNERS CLARET SHROPSHIRE BOWLING LEAGUE

Rules of the Tanner / Champagne Cup Competition

The competition will be open to any Shropshire League Clubs within the Tanners Claret Shropshire Bowling League.

The winners of the main competition will hold the Tanner Cup and the runners-up, the Doctor Ireland Cup for a period of twelve months. The winners of the subsidiary competition will hold the Champagne Cup for the same period. All trophies must be returned to the League when asked to do so.

Normal League levies will apply for each round that each club plays in.

Teams shall consist of twelve players, six of which play at HOME and six AWAY. The result of each match shall be decided on total aggregate of both venues. In the event of a tie the match will go in favour of the team with the most individual winners. If the match is still level, a system of count-back will be used with the team having the highest individual winner to be deemed the winners. All match result cards should be signed by each captain and returned to the Competitions Secretary immediately following the completion of the match.

Semi Finals and Finals will be played on neutral greens.

In order for any player to play in the Quarter, Semi or Final of either competition, he/she must have already at that time have played six League games for that club during that season.

The finalists must notify the Competition Secretary or other nominated official of the League at least seven days before the Finals date the names in playing order of their teams and reserves.

All players in the Semi Finals and Finals of these competitions shall comply with the BCGBA dress code

Any questions arising, which are not provided for by the above, shall be dealt with by the League Management Committee whose decision will be final.

Rules of the Full wood / Scadding Cup Competition

The competition will be open to all Shrewsbury League teams within the Tanners Claret Shropshire Bowling League.

The winners of the main competition will hold the Fullwood Cup and the runners-up, the Eddy Owen Cup for a period of twelve months. The winners of the subsidiary competition will hold the Scadding Cup for the same period. All trophies must be returned to the League when asked to do so.

Normal League levies will apply for each round that each club plays in.

Teams shall consist of ten players, five of which play at HOME and five AWAY.

The result of each match shall be decided on games won at both venues. In the event of a tie the match will be decided by overall aggregate. If the match is still level, a system of count-back will be used with the team having the highest individual winner to be deemed the winners. All match result cards should be signed by each captain and returned to the Competitions Secretary immediately following the completion of the match.

Semi Finals and Finals will be played on neutral greens.

In order for any player to play in the Quarter, Semi or Final of either competition, he/she must have already at that time have played three League games for that club during that season. A player can only play for one team in any season in these competitions and for this purpose, the Fullwood/Scadding shall count as one competition.

The finalists must notify the Competition Secretary or other nominated official of the League at least seven days before the Finals date the names in playing order of their teams and reserves.

All players in the Semi Finals and Finals of these competitions shall comply with the BCGBA dress code

Any questions arising, which are not provided for by the above shall be dealt with by the League Management Committee whose decision will be final.

